THIS GAME CARD WILL WORK ONLY WITH THE
NINTENDO 3DS™ VIDEO GAME SYSTEM.

IMPORTANT LEGAL INFORMATION
This Nintendo game is not designed for use with any unauthorized device. Use of any such device will invalidate your Nintendo product warranty. Copying of any Nintendo game is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized and are not necessary to protect your software. Violators will be prosecuted.

STREET PASS

Cars 2 for Nintendo 3DS™ allows players to unlock additional in-game content through communication with nearby Nintendo 3DS owners using StreetPass™.

When Street Pass is activated for Cars 2 for Nintendo 3DS and an encounter with another Nintendo 3DS is initiated, Cars 2 for Nintendo 3DS will exchange greetings between each of the players. Each greeting the player receives counts as progress towards unlocking bonus Cars 2 content for Nintendo 3DS that can only be attained through Street Pass!
PLEASE CAREFULLY READ THE NINTENDO 3DS™ OPERATIONS MANUAL BEFORE USING YOUR SYSTEM, GAME CARD OR ACCESSORY. THIS MANUAL CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

**WARNING - 3D FEATURE ONLY FOR CHILDREN 7 AND OVER**

Viewing of 3D images by children 6 and under may cause vision damage. Use the Parental Control feature to restrict the display of 3D images for children 6 and under. See the Parental Controls section in the Nintendo 3DS Operations Manual for more information.

**WARNING - SEIZURES**

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:
  - Convulsions
  - Eye or muscle twitching
  - Loss of awareness
  - Altered vision
  - Involuntary movements
  - Disorientation

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.

**WARNING - EYESTRAIN AND MOTION SICKNESS**

Playing video games can result in eyestrain after a sustained period of time, and perhaps sooner if using the 3D feature. Playing video games can also result in motion sickness in some players. Follow these instructions to help avoid eyestrain, dizziness, or nausea:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, or every half hour when using the 3D feature, even if you don't think you need it. Each person is different, so take more frequent and longer breaks if you feel discomfort.
- If your eyes become tired or sore while playing, or if you feel dizzy or nauseated, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms, stop playing and see a doctor.

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Disney Interactive Studios warrants to the original consumer purchaser of the Game Card that the medium on which the Game Card is recorded shall be free from defects in materials and workmanship for a period of ninety (90) days from the original date of purchase. The Game Card is sold “as is” without express or implied warranty of any kind, and Disney Interactive Studios is not responsible for any losses or damages of any kind resulting from use of this Game Card. If a defect occurs during this ninety (90) day warranty period, Disney Interactive Studios will either repair or replace, at Disney Interactive Studios’ option, the Game Card free of charge. In the event that the Game Card is no longer available, Disney Interactive Studios may, in its sole discretion, replace the Game Card with a Game Card of comparable value. The original purchaser is entitled to this warranty only if the date of purchase is registered at point of sale or the consumer can demonstrate, to Disney Interactive Studios’ reasonable satisfaction, that the product was purchased within the last ninety (90) days. If you need to replace a user-damaged Game Card, please call the number listed under Telephone Support. There is a $20.00 fee to replace a user-damaged Game Card.
Internet Support
To access support for Disney Interactive Studios on the World Wide Web, point your browser to disney.com/videogames and click on “Support” at the top of the page.

Game Hints and Tips
Game hints and tips are available on our Customer Support website. To access Game Hints and Tips online, point your browser to disney.com/videogames and click on “Support” at the top of the page. For your game’s full manual, visit disney.com/videogames/manuals.

Mailing Address
If you wish to write us, our address is:
Disney Interactive Studios Customer Support
500 South Buena Vista Street, Burbank, CA 91521-9323

Telephone Support
You may contact Customer Support at (888) 817-2962. If you need additional information, our Customer Support staff for the U.S. and Canada is available Monday through Friday from 9:00 a.m. to 6:00 p.m. (Pacific Time).

TTY/TDD Users
Please contact us by telephone through your local relay service. Customer Support staff for TTY/TDD users is available Monday through Friday 9:00 a.m. to 6:00 p.m. (Pacific Time). Our toll free number is (888) 817-2962.

End User License Agreement
To access the End User License Agreement for Disney Interactive Studios videogames, point your browser to disney.com/videogames/EULA.

WARNING - REPETITIVE MOTION INJURIES
Playing video games can make your muscles, joints, or skin hurt. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome or skin irritation:
• Avoid excessive play. Parents should monitor their children for appropriate play.
• Take a 10 to 15 minute break every hour, even if you don’t think you need it.
• When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
• If your hands, wrists, or arms became tired or sore while playing, or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
• If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

WARNING - BATTERY LEAKAGE
The Nintendo 3DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo 3DS. If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:
• Do not expose battery to excessive physical shock, vibration, or liquids.
• Do not disassemble, attempt to repair, or deform the battery.
• Do not dispose of battery pack in a fire.
• Do not touch the terminals of the battery or cause a short between the terminals with a metal object.
• Do not peel or damage the battery label.

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WARNING - RADIO FREQUENCY INTERFERENCE
The Nintendo 3DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.
• Do not operate the Nintendo 3DS within 9 inches of a pacemaker while using the wireless feature.
• If you have a pacemaker or other implanted medical device, do not use the wireless feature of the Nintendo 3DS without first consulting your doctor or the manufacturer of your medical device.
• Observe and follow all regulations and rules regarding use of wireless devices in locations such as hospitals, airports, and on board aircraft. Operation in those locations may interfere with or cause malfunctions of equipment, with resulting injuries to persons or damage to property.
C.H.R.O.M.E. Spy Simulator
Train to become a secret agent of C.H.R.O.M.E. with any of the characters you have unlocked! Using the top-secret spy simulator you can take on dangerous missions or compete against the fastest race cars around the world.

**Field Missions:** Jump directly into any unlocked mission with any character.

**Circuit Cup:** Compete to win a structured Circuit Cup as any of the unlocked race-able characters in this racing mode.

**Race Simulator:** Jump directly into any race with any character.

**Multiplayer:** Multiplayer will support up to 4 players in both single and multi-card modes and is focused on Grand Prix racing. The host of a multi-card game will choose a single race and track and then all players will choose a vehicle.
1. Make sure the POWER switch is OFF.
2. Insert the Disney/Pixar Cars 2 Game Card in the Nintendo 3DS™ slot.
3. Turn the POWER switch ON.
   NOTE: the Disney/Pixar Cars 2 Game Card is designed for the Nintendo 3DS™ system.
4. Please read and accept the Health and Safety screen by touching the bottom screen.
5. If the game does not automatically launch, select the Disney/Pixar Cars 2 game icon from the Nintendo 3DS™ launch screen.

Story Mode
Compete in races featuring Lightning McQueen and his World Grand Prix competitors, pitting speed against speed to see who will be the WGP champ, and take on action-packed espionage missions starring Mater, Finn and Holley as they work behind-the-scenes to uncover the nefarious plot behind the WGP.

Getting Started

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Game Modes

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Controls

<table>
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<th>+Control Pad</th>
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<tbody>
<tr>
<td>A Button</td>
<td>Gas</td>
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<td>B Button</td>
<td>Brake</td>
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<tr>
<td>X Button</td>
<td>Ability</td>
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<tr>
<td>L Button</td>
<td>Boost</td>
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<tr>
<td>R Button</td>
<td>Drift</td>
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Note: The game automatically saves your progress during play.
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This game card will work only with the Nintendo 3DS™ video game system.

**Local Play**

- VS/Co-op Play
- 2 - 4 players

Allows wireless multiplayer games with each Nintendo 3DS system containing a separate game card.

**StreetPass™**

Connect to other Nintendo 3DS systems.

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